

1 CLAIMS

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3 What is claimed is:

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5 1. An adaptive learning system for presenting an appropriate topic and question

6 to a user, said system comprising:

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8 a processor configured to:

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10 generate and store in a database a set of hierarchical topics having a plurality of

11 questions associated with each one of said topics; each of said plurality of

12 questions within a topic having an assigned difficulty level value;

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14 determine an adjustable state level value for a user based on said user's topic

15 performance consistency; said state level initialized to and having a range of

16 predetermined value;

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18 determine an adjustable water level value for said user based on said user's

19 proficiency in at least a subset of said hierarchical topics; said water level

20 initialized to and having a range of predetermined value;

1 determine a relevant topic for said user from said set of hierarchical topics by
2 performing the following:
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4 cull said set of hierarchical topics to determine one or more eligible
5 academic topics; and
6
7 evaluate for relevance said one or more eligible academic topics using
8 heuristic relevance ranking to determine said relevant academic topic;
9
10 determine an appropriate question for said user from said plurality of relevant
11 academic topic questions by performing the following:
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13 determine said user's water level,
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15 search said database for one or more questions within a threshold range
16 from said user's water level,
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18 randomly select a relevant question from this one or more questions
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20 depending on the user's answer to said selected question, adjust said user's
21 water level according to a predetermined adjustment table.

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2. The system as in claim 1 wherein said processor is further configured to evaluate for relevance said one or more eligible academic topics using at least one of a Average Level Relevancy heuristic, Eligibility Relevance heuristic, Static Multiplier Relevance heuristic, Contribution Relevance heuristic, Learning Dimension Repetition Relevance heuristic, Failure Relevance heuristic and Re-recommend Failure Relevance heuristic.

3. The system as in claim 1 wherein said processor further defines a multiplier value m , said state level value is initialized to 3 and ranging from 1 to 6, said water level value is initialized to 25 and ranging from 0 to 100 and said predetermined adjustment table comprises:

State Level that said user is currently in:	Adjustment in water level when a question is answered correctly:	Adjustment of water level when a question is answered incorrectly:
1	+0 m	-5 m
2	+1 m	-3 m
3	+1 m	-2 m
4	+2 m	-1 m
5	+3 m	-1 m
6	+5 m	-0 m
m = Multiplier		

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1 4. The system as in claim 1 wherein said difficulty level value ranges from 1 to
2 100;

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4 5. The system as in claim 1 wherein said threshold range is from ± 0 to ± 5 .

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6 6. The system as in claim 1 wherein said threshold range is greater than ± 5 .

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